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APPLICATION NOTE 2420

1-Wire Communication with a Microchip PICmicro Microcontroller

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Abstract: Several of Maxim's products contain a 1-Wire® communication interface and are used in a variety of applications. These applications may include interfacing to one of the popular PICmicro® (PICs) from Microchip. To facilitate easy interface between a 1-Wire device and a peripheral interface controller (PIC) microcontroller, this application note presents general 1-Wire software routines for the PIC microcontroller, explaining timing and associated details. This application note also provides an included file that covers all 1-Wire routines. Additionally, sample assembly code is included, which is specifically written to enable a PIC16F628 to read from a DS2762 high-precision Li+ battery monitor.

Introduction

Microchip's PICmicro microcontroller devices (PICs) have become a popular design choice for low-power and low-cost system solutions. The microcontrollers have multiple general-purpose input/output (GPIO) pins, and can be easily configured to implement Maxim's 1-Wire protocol. The 1-Wire protocol allows interaction with many Maxim parts including battery and thermal management, memory, iButton® devices, and more. This application note presents general 1-Wire routines for a PIC16F628 and explains the timing and associated details. For added simplicity, a 4MHz clock is assumed for all material presented, and this frequency is available as an internal clock on many PICs. Appendix A of this document contains an included file with all 1-Wire routines. Appendix B presents a sample assembly code program designed for a PIC16F628 to read from a [DS2762](#) high-precision Li+ battery monitor. This application note is limited in scope to regular speed 1-Wire communication.

General Macros

To transmit the 1-Wire protocol as a master, only two GPIO states are necessary: high impedance and logic low. The following PIC assembly code snippets achieve these two states. The PIC16F628 has two GPIO ports, PORTA and PORTB. Either of the ports could be set up for 1-Wire communication, but for this example, PORTB is used. Also, the following code assumes that a constant DQ has been configured in the assembly code to indicate which bit in PORTB is the 1-Wire pin. Throughout the code, this bit number is simply called DQ. Externally, this pin must be tied to a power supply through a pullup resistor.

```
OW_HIZ:MACRO
;Force the DQ line into a high impedance state.
    BSF    STATUS,RP0                ; Select Bank 1 of data
```

```

memory      BSF      TRISB, DQ          ; Make DQ pin High Z
            BCF      STATUS,RP0        ; Select Bank 0 of data
memory
            ENDM

            OW_LO:MACRO
            ;Force the DQ line to a logic low.
            BCF      STATUS,RP0        ; Select Bank 0 of data
memory      BCF      PORTB, DQ         ; Clear the DQ bit
            BSF      STATUS,RP0        ; Select Bank 1 of data
memory      BCF      TRISB, DQ         ; Make DQ pin an output
            BCF      STATUS,RP0        ; Select Bank 0 of data
memory
            ENDM

```

Both of these snippets of code are written as macros. By writing the code as a macro, it is automatically inserted into the assembly source code by using a single macro call. This limits the number of times the code must be rewritten. The first macro, OW_HIZ, forces the DQ line to a high-impedance state. The first step is to choose bank 1 of data memory because the TRISB register is located in bank 1. Next, the DQ output driver is changed to a high impedance state by setting the DQ bit in the TRISB register. The last line of code changes back to bank 0 of data memory. The last line is not necessary, but is used so that all macros and function calls leave the data memory in a known state.

The second macro, OW_LO, forces the DQ line to a logic low. First, bank 0 of data memory is selected, so the PORTB register can be accessed. The PORTB register is the data register, and contains the values that are forced to the TRISB pins if they are configured as outputs.

The DQ bit of PORTB is cleared so the line is forced low. Finally, bank 1 of data memory is selected, and the DQ bit of the TRISB register is cleared, making it an output driver. As always, the macro ends by selecting bank 0 of data memory.

A final macro labeled WAIT is included to produce delays for the 1-Wire signaling. WAIT is used to produce delays in multiples of 5 μ s. The macro is called with a value of TIME in microseconds, and the corresponding delay time is generated. The macro simply calculates the number of times that a 5 μ s delay is needed, and then loops within WAIT5U. The routine WAIT5U is shown in the next section. For each instruction within WAIT, the processing time is given as a comment to help understand how the delay is achieved.

```

WAIT:MACRO TIME
;Delay for TIME  $\mu$ s.
;Variable time must be in multiples of 5 $\mu$ s.
    MOVLW (TIME/5) - 1          ;1 $\mu$ s to process
    MOVWF TMP0                 ;1 $\mu$ s to process
    CALL WAIT5U                ;2 $\mu$ s to process
    ENDM

```

General 1-Wire Routines

The 1-Wire timing protocol has specific timing constraints that must be followed to achieve successful communication. To aid in making specific timing delays, the routine WAIT5U is used to generate 5 μ s delays. This routine is shown below.

```

WAIT5U:
;This takes 5 $\mu$ s to complete
    NOP                        ;1 $\mu$ s to process

```

```

zero      NOP                ;1µs to process
          DECFSZ TMP0,F      ;1µs if not zero or 2µs if
          GOTO WAIT5U       ;2µs to process
          RETLW 0           ;2µs to process

```

When used in combination with the WAIT macro, simple timing delays can be generated. For example, if a 40µs delay is needed, WAIT 0.40 would be called. This causes the first 3 lines in WAIT to execute resulting in 4µs. Next, the first 4 lines of code in WAIT5U executes in 5µs and loops 6 times for a total of 30µs. The last loop of WAIT5U takes 6µs and then returns back to the WAIT macro. Thus, the total time to process would be 4 + 30 + 6 = 40µs.

Table 1. Regular Speed 1-Wire Interface Timing					
2.5V ≤ V _{DD} ≤ 5.5V, T _A = -20°C to +70°C					
Parameter	Symbol	Min	Typ	Max	Units
Time Slot	t _{SLOT}	60		120	µs
Recovery Time	t _{REC}	1			µs
Write 0 Low Time	t _{LOW0}	60		120	µs
Write 1 Low Time	t _{LOW1}	1		15	µs
Read Data Valid	t _{RDV}			15	µs
Reset-Time High	t _{RSTH}	480			µs
Reset-Time Low	t _{RSTL}	480		960	µs
Presence-Detect High	t _{PDH}	15		60	µs
Presence-Detect Low	t _{PDL}	60		240	µs

The start of any 1-Wire transaction begins with a reset pulse from the master device followed by a presence-detect pulse from the slave device. **Figure 1** illustrates this transaction. This initialization sequence can easily be transmitted by the PIC, and the assembly code is shown below Figure 1. The 1-Wire timing specifications for initialization, reading, and writing are given above in **Table 1**. These parameters are referenced throughout the rest of the document.

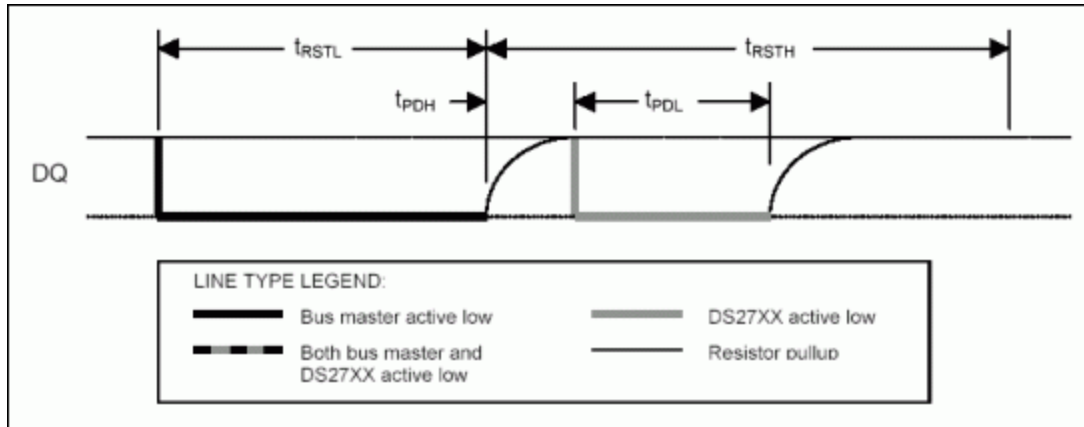


Figure 1. 1-Wire initialization sequence.

```

OW_RESET:
    OW_HI_Z          ; Start with the line high
    CLRF             PDBYTE          ; Clear the PD byte
    OW_LO
    WAIT             .500           ; Drive Low for 500µs
    OW_HI_Z
    WAIT             .70           ; Release line and wait 70µs
for PD Pulse
    BTFSS           PORTB,DQ        ; Read for a PD Pulse
    INCF            PDBYTE,F        ; Set PDBYTE to 1 if get a PD
Pulse
    WAIT             .430           ; Wait 430µs after PD Pulse
    RETLW           0

```

The OW_RESET routine starts by ensuring the DQ pin is in a high impedance state so it can be pulled high by the pullup resistor. Next, it clears the PDBYTE register so it is ready to validate the next presence-detect pulse. After that, the DQ pin is driven low for 500µs. This meets the t_{RSTL} parameter shown in Table 1, and also provides a 20µs additional buffer. After driving the pin low, the pin is released to a high-impedance state and a delay of 70µs is added before reading for the presence-detect pulse. Using 70µs ensures that the PIC samples at a valid time for any combination of t_{PDL} and t_{PDH} . Once the presence-detect pulse is read, the PDBYTE register is adjusted to show the logic-level read. The DQ pin is then left in a high-impedance state for an additional 430µs to ensure that the t_{RSTH} time has been met, and includes a 20µs additional buffer.

The next routine needed for 1-Wire communication is DSTXBYTE, which is used to transmit data to a 1-Wire slave device. The PIC code for this routine is shown below **Figure 2**. This routine is called with the data to be sent in the W register, and it is immediately moved to the IOBYTE register. Next, a COUNT register is initialized to 8 to count the number of bits sent out the DQ line. Starting at the DSTXLP, the PIC starts sending out data. First the DQ pin is driven low for 3µs regardless of what logic level is sent. This ensures the t_{LOW1} time is met. Next, the lsb of the IOBYTE is shifted into the CARRY bit, and then tested for a one or a zero. If the CARRY is a one, the DQ bit of TRISB is set, which changes the pin to a high-impedance state and the line is pulled high by the pullup resistor. If the CARRY is a zero, the line is kept low. Next a delay of 60µs is added to allow for the minimum t_{LOW0} time. After the 60µs wait, the pin is changed to a high-impedance state, and then an additional 2µs are added for pullup resistor recovery. Finally, the COUNT register is decremented. If the COUNT register is zero, all eight bits have been sent and the routine is done. If the COUNT register is not zero, another bit is sent starting at DSTXLP. A visual interpretation of the write zero and write one procedure is shown in Figure 2.

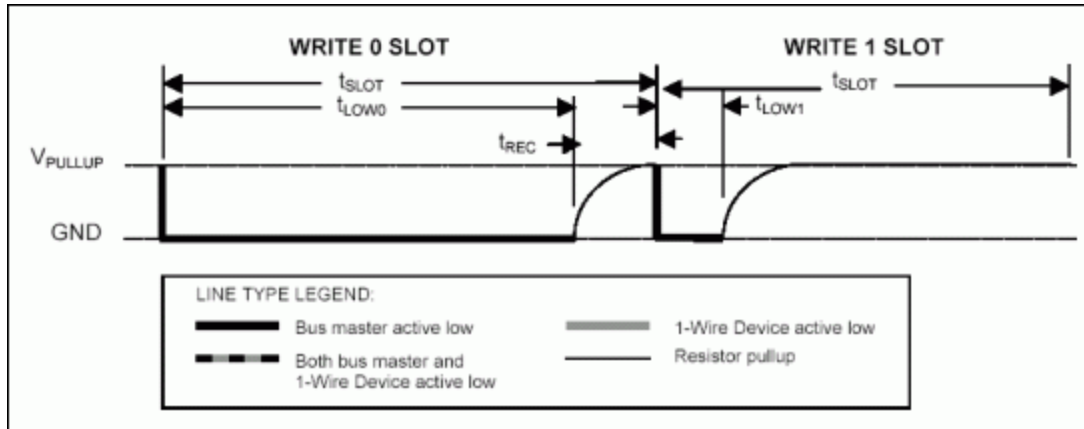


Figure 2. 1-Wire write time slots.

```

DSTXBYTE:                                ; Byte to send starts in W
MOVWF      IOBYTE                          ; We send it from IOBYTE
MOVLW     .8
MOVWF     COUNT                            ; Set COUNT equal to 8 to
count the bits
DSTXLP:
    OW_LO
    NOP
    NOP
    NOP
    RRF      IOBYTE,F                       ; Drive the line low for 3µs
    BSF     STATUS,RP0                      ; Select Bank 1 of data
memory
    BTFSC   STATUS,C                        ; Check the LSB of IOBYTE for
1 or 0
    BSF     TRISB,DQ                         ; HiZ the line if LSB is 1
    BCF     STATUS,RP0                      ; Select Bank 0 of data
memory
    WAIT    .60                             ; Continue driving line for
60µs
    OW_HIZ
    NOP
    NOP
    DECFSZ  COUNT,F                         ; Recovery time of 2µs
    GOTO    DSTXLP                          ; Decrement the bit counter
    RETLW   0

```

The final routine for 1-Wire communication is DSRXBYTE, which allows the PIC to receive information from a slave device. The code is shown below **Figure 3**. The COUNT register is initialized to 8 before any DQ activity begins and its function is to count the number of bits received. The DSRXLP begins by driving the DQ pin low to signal to the slave device that the PIC is ready to receive data. The line is driven low for 6µs, and then released by putting the DQ pin into a high-impedance state. Next, the PIC waits an additional 4µs before sampling the data line. There is 1 line of code in OW_LO after the line is driven low, and 3 lines of code within OW_HIZ. Each line takes 1µs to process. Adding up all the time results in 1 + 6 + 3 + 4 = 14µs, which is just below the t_{RDV} spec of 15µs. After the PORTB register is read, the DQ bit is masked off, and then the register is added to 255 to force the CARRY bit to mirror the DQ bit. The CARRY bit is then shifted into IOBYTE where the incoming byte is stored. Once the byte is stored a delay of 50µs is added to ensure that t_{SLOT} is met. The last check is to determine if the COUNT register is zero. If it is zero, 8 bits have been read, and the routine is exited. Otherwise, the loop is repeated at DSRXLP. The read zero and read one transactions are visually shown in Figure 3.

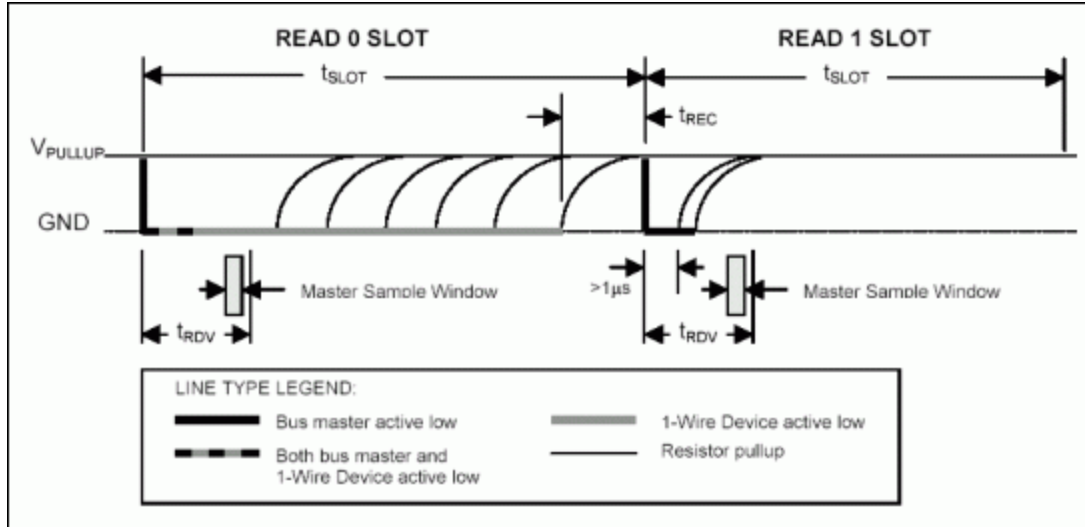


Figure 3. 1-Wire read time slots.

```

        DSRXBYTE:                                ; Byte read is stored in
IOBYTE                                MOV LW    .8                                ; Set COUNT equal to 8 to
        MOVWF    COUNT                            count the bits
DSRXLP:
        OW_LO
        NOP
        NOP
        NOP
        NOP
        NOP
        NOP
        OW_HI_Z                                ; Bring DQ low for 6µs
        NOP
        NOP
        NOP
        NOP
        MOVF    PORTB,W                          ; Change to HiZ and Wait 4µs
        ANDLW   1<<DQ                            ; Read DQ
        ADDLW   .255                              ; Mask off the DQ bit
DQ = 0                                ; C = 1 if DQ = 1: C = 0 if
        RRF    IOBYTE,F                          ; Shift C into IOBYTE
        WAIT   .50                               ; Wait 50µs to end of time
slot
        DECFSZ  COUNT,F                          ; Decrement the bit counter
        GOTO   DSRXLP
        RETLW  0

```

Summary

Maxim's 1-Wire communication protocol can easily be implemented on Microchip's PICmicro line of microcontrollers. To complete 1-Wire transactions, only two GPIO states are needed, and the multiple GPIOs on a PIC are easily configured for this task. There are three basic routines necessary for 1-Wire communication: Initialization, Read Byte, and Write Byte. These three routines have been presented and thoroughly detailed to provide accurate 1-Wire regular speed communication. This allows a PIC to interface with any of the many Maxim 1-Wire devices. Appendix A of this document has all three routines in a convenient included file. Appendix B contains a small assembly program meant to interface a PIC16F628 to a DS2762 high-precision Li+ battery monitor.

Appendix A: 1-Wire Include File (1W_16F6X.INC)

```

; *****
;
; Maxim 1-Wire Support for PIC16F628
;
; Processor has 4MHz clock and 1µs per instruction cycle.
;
; *****

; *****
; Maxim 1-Wire MACROS
; *****
OW_HIZ:MACRO
    BSF          STATUS,RP0          ; Select Bank 1 of data
memory
    BSF          TRISB, DQ          ; Make DQ pin High Z
    BCF          STATUS,RP0          ; Select Bank 0 of data
memory
    ENDM
; -----
OW_LO:MACRO
    BCF          STATUS,RP0          ; Select Bank 0 of data
memory
    BCF          PORTB, DQ          ; Clear the DQ bit
    BSF          STATUS,RP0          ; Select Bank 1 of data
memory
    BCF          TRISB, DQ          ; Make DQ pin an output
    BCF          STATUS,RP0          ; Select Bank 0 of data
memory
    ENDM
; -----
WAIT:MACRO TIME
;Delay for TIME µs.
;Variable time must be in multiples of 5µs.
    MOVLW        (TIME/5)-1          ;1µs
    MOVWF        TMP0                ;1µs
    CALL         WAIT5U              ;2µs
    ENDM

; *****
; Maxim 1-Wire ROUTINES
; *****
WAIT5U:
;This takes 5µS to complete
    NOP          ;1µs
    NOP          ;1µs
    DECFSZ      TMP0,F              ;1µs or 2µs
    GOTO        WAIT5U              ;2µs
    RETLW 0      ;2µs
; -----
OW_RESET:
    OW_HIZ          ; Start with the line high
    CLRF PDBYTE     ; Clear the PD byte
    OW_LO
    WAIT           .500          ; Drive Low for 500µs
    OW_HIZ
    WAIT           .70           ; Release line and wait 70µs
for PD Pulse
    BTFSS        PORTB,DQ         ; Read for a PD Pulse
    INCF         PDBYTE,F         ; Set PDBYTE to 1 if get a PD
Pulse
    WAIT         .400            ; Wait 400µs after PD Pulse
    RETLW 0
; -----
DSRXBYTE: ; Byte read is stored in IOBYTE
    MOVLW        .8

```

```

        MOVWF          COUNT              ; Set COUNT equal to 8 to
count the bits
DSRXLP:
    OW_LO
    NOP
    NOP
    NOP
    NOP
    NOP
    NOP
    OW_HIZ
    NOP
    NOP
    NOP
    MOVF              PORTB,W            ; Bring DQ low for 6µs
    ANDLW            1<<DQ              ; Read DQ
    ADDLW            .255                ; Mask off the DQ bit
    RRF              IOBYTE,F            ; C=1 if DQ=1: C=0 if DQ=0
    WAIT             .50                 ; Shift C into IOBYTE
                                        ; Wait 50µs to end of time
slot
    DECFSZ           COUNT,F            ; Decrement the bit counter
    GOTO            DSRXLP
    RETLW           0
; -----
DSTXBYTE:
    MOVWF          IOBYTE              ; Byte to send starts in W
    MOVLW          .8                  ; We send it from IOBYTE
    MOVWF          COUNT              ; Set COUNT equal to 8 to
count the bits
DSTXLP:
    OW_LO
    NOP
    NOP
    NOP
    RRF              IOBYTE,F           ; Drive the line low for 3µs
    BSF            STATUS,RP0          ; Select Bank 1 of data
memory
    BTFSC          STATUS,C            ; Check the LSB of IOBYTE for
1 or 0
    BSF            TRISB,DQ           ; HiZ the line if LSB is 1
    BCF            STATUS,RP0          ; Select Bank 0 of data
memory
    WAIT             .60                ; Continue driving line for
60µs
    OW_HIZ
    NOP
    NOP
    DECFSZ         COUNT,F            ; Recovery time of 2µs
    GOTO            DSTXLP            ; Decrement the bit counter
    RETLW           0
; -----

```

Appendix B: PIC16F628 to DS2762 Assembly Code (PIC_2_1W.ASM)

```

; *****
;
; Maxim PIC code
;
; This code will interface a PIC16F628 microcontroller to
; a DS2762 High-Precision Li+ Battery Monitor
;
; *****;
;
;
;
; VCC
;

```



```

;
;
;
;
;
;
;
; 16F628
; RB1 (pin 7) ----- DS2762
;                                     DQ (pin 7)
; *****;
;-----
; List your processor here.
;
; list p=16F628
;
; Include the processor header file here.
;
; #include <p16F628.inc>
;-----
; Assign the PORTB with Constants
;
; constant DQ=1 ; Use RB1 (pin7) for 1-Wire
;-----
; These constants are standard 1-Wire ROM commands
;
; constant SRCHROM=0xF0
; constant RDRROM=0x33
; constant MTCHROM=0x55
; constant SKPROM=0xCC
;-----
; These constants are used throughout the code
;
; cblock 0x20
; IOBYTE
; TMP0 ; Address 0x23
; COUNT ; Keep track of bits
; PICMSB ; Store the MSB
; PICLSB ; Store the LSB
; PDBYTE ; Presence Detect Pulse
;
; endc
;-----
; Setup your configuration word by using __config.
;
; For the 16F628, the bits are:
; CP1,CP0,CP1,CP0,N/A, CPD, LVP, BODEN, MCLRE, FOSC2, PWRTE, WDTE, FOSC1,
FOSC0
; CP1 and CP0 are the Code Protection bits
; CPD: is the Data Code Protection Bit
; LVP is the Low Voltage Programming Enable bit
; PWRTE is the power-up Timer enable bit
; WDTE is the Watchdog timer enable bit
; FOSC2, FOSC1 and FOSC0 are the oscillator selection bits.
;
; CP disabled, LVP disabled, BOD disabled, MCLR enabled, PWRT disabled, WDT
disabled, INTRC I/O oscillator
; 11111100111000
;
; __config 0x3F38
;-----
; Set the program origin for subsequent code.
;
; org 0x00
; GOTO SETUP
; NOP
; NOP
; NOP

```

```

        GOTO          INTERRUPT          ; PC 0x04...INTERRUPT VECTOR!
;-----
INTERRUPT:
    SLEEP
;-----
; Option Register bits
;
; RBP, INTEDG, TOCS, TOSE, PSA, PS2, PS1, PS0
; 7=PORTB Pullup Enable, 6=Interrupt Edge Select, 5=TMR0 Source,
; 4=TMR0 Source Edge, 3=Prescaler Assign, 2-0=Prescaler Rate Select

; 11010111
; PORTB pullups disabled, rising edge, internal, hightolow, TMR0, 1:256

SETUP:
    BCF          STATUS, RP1
    BSF          STATUS, RP0          ; Select Bank 1 of data
memory
    MOVLW       0xD7
    MOVWF       OPTION_REG
    BCF          STATUS, RP0          ; Select Bank 0 of data
memory
;-----
    BCF          INTCON, 7          ; Disable all interrupts.

;-----
    GOTO          START
;-----
; Include the 1-Wire communication routines and macros

    #INCLUDE 1w_16f6x.inc
;-----
START:
;-----
GET_TEMP:
    CALL        OW_RESET          ; Send Reset Pulse and read
for Presence Detect Pulse
    BTFSS       PDBYTE, 0          ; 1 = Presence Detect
Detected
    GOTO        NOPDPULSE
    MOVLW       SKPROM
    CALL        DSTXBYTE          ; Send Skip ROM Command
(0xCC)
    MOVLW       0x69
    CALL        DSTXBYTE          ; Send Read Data Command
(0x69)
    MOVLW       0x0E
    CALL        DSTXBYTE          ; Send the DS2762 Current
Register MSB address (0x0E)
    CALL        DSRXBYTE          ; Read the DS2762 Current
Register MSB
    MOVF        IOBYTE, W
    MOVWF       PICMSB          ; Put the Current MSB into
file PICMSB
    CALL        DSRXBYTE          ; Read the DS2762 Current
Register LSB
    MOVF        IOBYTE, W
    MOVWF       PICLSB          ; Put the Current LSB into
file PICLSB
    CALL        OW_RESET

NOPDPULSE:          ; Add some error processing
here!
    SLEEP          ; Put PIC to sleep
;-----
    end

```

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iButton is a registered trademark of Maxim Integrated Products, Inc.
PICmicro is a registered trademark of Microchip Technology Incorporated.

Related Parts		
DS1822	Econo 1-Wire Digital Thermometer	Free Samples
DS18B20	Programmable Resolution 1-Wire Digital Thermometer	Free Samples
DS18B20-PAR	1-Wire Parasite-Power Digital Thermometer	
DS18S20	1-Wire Parasite-Power Digital Thermometer	Free Samples
DS18S20-PAR	Parasite-Power Digital Thermometer	
DS2431	1024-Bit 1-Wire EEPROM	Free Samples
DS2740	High-Precision Coulomb Counter	Free Samples
DS2751	Multichemistry Battery Fuel Gauge	
DS2760	High-Precision Li+ Battery Monitor	
DS2762	High-Precision Li+ Battery Monitor with Alerts	Free Samples
MAX31820	1-Wire Ambient Temperature Sensor	Free Samples
MAX31820PAR	1-Wire Parasite-Power, Ambient Temperature Sensor	
MAX31826	1-Wire Digital Temperature Sensor with 1Kb Lockable EEPROM	Free Samples

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